

HELLO I'M ADEN KEMP

An adaptive and knowledgeable **3D Artist** with 5+ Years of experience and an extensive background in traditional and digital art. I always strive to be a helpful and encouraging teammate, and while specializing in modeling and texturing, I have a strong passion for all aspects of the 3D art pipeline.

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Skills

Maya Substance Painter Unity
ZBrush Substance Designer Adobe Suite
Unreal Marvelous Designer Marmoset

Education

Academy of Interactive Entertainment · Aug. 2021 - July 2023
Advanced Diploma of Game Art
Kapi'olani Community College · Aug. 2018 - May 2021
Associate of Science NMA: Animation

Projects

Vestige July 2022
Environment and Creature Artist for a 3D story-rich survival game

Cosmender Dec. 2021
Environment Artist for a top-down survival shooter

Bunker May 2020
Technical Director for a psychological horror short film

Employment

Freelance Artist 2018 - Current

- Produced multiple design assets and logos for local small businesses
- Provided concept art for individuals to assist in their visual development.
- Collaborate with clients to create desired product based on their needed parameters
- Create proposals and design documents with deadlines that were strictly followed
- Provide updates and review feedback to make appropriate adjustments.

Fix Salon Customer Service Specialist / Marketing Assistant June 2021 - Current

- Work alongside the salon owner to develop and create promotional graphics for social media as well as salon display
- Participated in voluntary leadership workshops to develop leading and teaching skills
- Works on self-directed tasks while using observation skills to manage the salon floor
- Uses active listening and problem-solving skills to help resolve client complaints and frustrations