

# HELLO I'M ADEN KEMP

An adaptive and knowledgeable **3D Artist** with 5+ Years of experience and an extensive background in traditional and digital art. I always strive to be a helpful and encouraging teammate, and while specializing in modeling and texturing, I have a strong passion for all aspects of the 3D art pipeline.

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## Skills

Maya Substance Painter Unity  
ZBrush Substance Designer Adobe Suite  
Unreal Marvelous Designer Marmoset

## Education

Academy of Interactive Entertainment · Aug. 2021 - July 2023  
Advanced Diploma of Game Art  
Kapi'olani Community College · Aug. 2018 - May 2021  
Associate of Science NMA: Animation

## Projects

Kettle Grove July 2023  
3D Artist For a stylized co-op game  
Vestige July 2022  
Environment and Creature Artist for a survival game  
Various Upcoming Projects 2022 - current  
Contract 2D/3D artist in unreleased titles

## Employment

Freelance Artist 2018 - Current

- Produced 3D game assets for studios or individuals as needed.
- Provided concept art for individuals to assist in their visual development.
- Collaborate with clients to create desired product based on their needed parameters
- Create proposals and design documents with deadlines that were strictly followed
- Provide updates and review feedback to make appropriate adjustments.

Fix Salon Customer Service Specialist / Marketing Assistant 2021 - Current

- Work alongside the salon owner to develop and create promotional graphics for social media as well as salon display
- Participated in voluntary leadership workshops to develop leading and teaching skills
- Works on self-directed tasks while using observation skills to manage the salon floor
- Uses active listening and problem-solving skills to help resolve client complaints and frustrations